

Menoufia Lab Schedule – Spring 2022

	8:00 - 9:00 am	9:00 - 10:00 am	10:00 - 11:00 am	11:00 am - 12:00 pm	12:00 - 13:00 pm	1:00 - 2:00 pm	2:00 - 3:00 pm	3:00 - 4:00 pm	4:00 - 5:00 pm
Saturday			Mathematics (2) (FtF odd) - 1	Operating Systems (FtF odd) - 1	Algorithms and Data structure (FtF odd) - 2	Operating Systems (FtF odd) - 2	Mathematics (2) (FtF odd) - old	Operating Systems (VCR odd) - 3	
			Mathematics (2) (FtF Even) - 2	Software Engineering (1) (FtF Even) - 1		Software Engineering (1) (FtF Even) - 2	Probability and statistics (FtF Even) - old	Software Engineering (1) (VCR Even) - 3	
				Algorithms and Data structure (VCR odd) - 3		Algorithms and Data structure (FtF odd) - 1		Mathematics (2) (VCR odd) - 4+5	
								Mathematics (2) (VCR Even) - 3	
								Probability and statistics (VCR Even) - 4+5	
								Probability and statistics (VCR odd) - 3	
Sunday	Probability and statistics (FtF odd) - 2	Introduction to web technology (FtF Even) - old		Programming Techniques (FtF odd) - 2	Web Engineering (3) (FtF odd) - 1	Programming Techniques (VCR odd) - 3	Mobile and Sensor Network (FtF odd) - 1	Web Engineering (1) (VCR odd) - 1	Integrated information system (FtF odd) - 1
	Probability and statistics (FtF Even) - 1	Language Engineering (VCR odd) - 1		Programming Techniques (FtF Even) - 1	Information Assurance and Security (FtF Even) - 1	Programming Techniques (VCR Even) - 4+5	Neural Networks (FtF Even) - 1	Intelligent Databases (VCR Even) - 1	
				Logic Design (FtF odd) - 1		Logic Design (VCR odd) - 4+5			
				Logic Design (FtF Even) - 2		Logic Design (VCR Even) - 3			
Monday		Programming Techniques (2) (FtF odd) - old	Physics (2) (FtF odd) - Old			Microprocessors and interfacing (VCR odd) - 1	Computer Organization (1) (FtF Even) - 1	Computer Organization (1) (FtF Even) - 2	
		Physics (2) (VCR Even) - Old				Computer Networks (2) (VCR Even) - 1	Numerical Methods (FtF odd) - 1	Numerical Methods (FtF odd) - 2	
								Computer Organization (1) (VCR odd) - 3	
								Numerical Methods (VCR Even) - 3	

Tuesday		Mathematics (2) (FtF Even) - 5	Mathematics (2) (FtF Even) - 4	Computer Organization (1) (FtF Even) - 3	Algorithms and Data structure (FtF Even) - 3	Microprocessors and interfacing (FtF Even) -	Mathematics (2) (VCR odd) - 2		
			Mathematics (2) (FtF odd) - 3	Web Engineering (1) (FtF Even) - 1		Algorithms and Data structure (VCR Even) - 1+2	Mathematics (2) (VCR Even) - 1+old		
						Computer Organization (1) (VCR odd) - 1+2			
Wednesday	Logic Design (FtF Even) - 5	Introduction to web technology (VCR odd) - old	Intelligent Databases (FtF odd) - 1	Logic Design (FtF Even) - 4	Probability and statistics (FtF Even) - 3	Logic Design (VCR odd) - 2	Probability and statistics (VCR odd) - 1+old	Programming Techniques (VCR odd) - 1	
		Mobile and Sensor Network (VCR Even) - 1	Web Engineering (3) (VCR Even) - 1	Logic Design (FtF odd) - 3	Probability and statistics (FtF odd) - 4	Logic Design (VCR Even) - 1	Probability and statistics (VCR Even) - 2	Programming Techniques (VCR Even) - 2	
				Programming Techniques (FtF Even) - 3		Programming Techniques (FtF odd) - 5			
				Programming Techniques (FtF odd) - 4		Programming Techniques (2) (VCR Even) - old			
				Probability and statistics (FtF odd) - 5					
Thursday		Information Assurance and Security (VCR odd) - 1	Software Engineering (1) (FtF odd) - 3	Language Engineering (FtF Even) - 1	Neural Networks (VCR odd) - 1		Numerical Methods (FtF odd) - 3	Operating Systems (VCR Even) - 1+2	
			Operating Systems (FtF Even) - 3	Computer Networks (2) (FtF odd) - 1	Integrated information system (VCR Even) - 1		Numerical Methods (VCR Even) - 1+2	Software Engineering (1) (VCR odd) - 1+2	