

## IT Schedule Summer Semester 2022-2023

	Session1 09:00-10:00	Session2 10:00-11:00	Session3 11:00-12:00	Session4 12:00-01:00	Session5 01:00-02:00	Session6 02:00: 03:00	Session7 03-00: 04:00	Session8 04:00 – 05:00
Saturday	Algorithms and Data structures	Automata Models	Numerical Methods	Programming Languages	Logic Design	Mathematics-1(group 1)	Electronics (old)&(New) (group 3)	Mathematics-1 (group 2)
	Integrated Information Systems	Information Assurance and Security	Neural Networks Electronics (old)&(New)(group2)	Programming Techniques (2)	Electronics (old)&(New) (group 1)	Mathematics (2) (old)&(New)		
Sunday	Mobile And Sensor Network	Modeling and Simulation	3D Graphic	Web Engineering (3)	Multimedia and Virtual Reality			
Monday	Operating SystemsGroup (1)	Software Engineering (1)	Computer Organization (1)	Software Engineering (2)	Introduction to Computers (group 2)	Probability and Statistics (old)&(New)	Introduction to Computers (group 1)	Physics (2)
	Computer Networks (2)	Web Engineering (1)	Computer Graphics(Group 1)	Software Engineering (1) (group2)	Operating Systems(group 2)	Computer Graphics(group 2)	Operating Systems(group 3)	
Tuesday	Algorithms and Data structures	Automata Models	Numerical Methods	Programming Languages	Logic Design	Mathematics-1(group 1)	Electronics (old)&(New) (group 3)	Mathematics-1 (group 2)
	Integrated Information Systems	Information Assurance and Security	Neural Networks Electronics (old)&(New)(group2)	Programming Techniques (2)	Electronics (old)&(New) (group 1)	Mathematics (2) (old)&(New)		
Wednesday	Mobile And Sensor Network	Modeling and Simulation	3D Graphic	Web Engineering (3)	Multimedia and Virtual Reality			
Thursday	Operating SystemsGroup (1)	Software Engineering (1)	Computer Organization (1)	Software Engineering(2)	Introduction to Computers (group 2)	Probability and Statistics (old)&(New)	Introduction to Computers (group 1)	Physics (2)
	Computer Networks (2)	Web Engineering (1)	Computer Graphics (Group 1)	Software Engineering (1)(group2)	Operating Systems(group 2)	Computer Graphics (group 2)	Operating Systems (group 3)	