

## IT Ainshams - Fall 2020-2021 Semester

	8:30-10:00	10:00 – 11:30	11:30- 1:00	1:00 – 2:30	2:30-4:00	4:00 – 5:30
Saturday	Three Dimensional graphics VCR odd	Introduction to Computer VCR even	Math 1 VCR even	Introduction to It VCR odd	Computer Organization 2 VCR odd Computer Network 1 VCR even Electronics g2 FTF odd	Software Engineering 2 VCR even Computer Graphics VCR odd Math 0 VCR even
Sunday	<u>Web Engineering 2 VCR even</u>	Computer Organization 2 even FTF Database systems odd FTF	Artificial Intelligence FTF even Computer Network 1 FTF odd	Automata Models g1 FTF even Systems and Operation Research g2 FTF even Electronics g1 FTF odd	Automata Models g2 FTF even Systems and Operation Research g1 FTF even	Physics 1 VCR odd
Monday				Modeling and Simulation VCR even Multimedia and Virtual Reality VCR odd Software Engineering 2 FTF odd Computer Graphics FTF even	Programming Technique 3 VCR even	Programming Techniques 1 VCR even Automata Models VCR odd
Tuesday	Discrete Math g2 FTF odd Programming Technique 3 g1 FTF odd	Programming Techniques 3 g2 FTF odd Discrete Math g1 FTF odd			Math 0 FTF odd Three Dimensional graphics FTF even	Discrete Math VCR even
Wednesday		Systems and Operation Research VCR odd		Introduction to Computer g1 FTF odd Modeling and Simulation FTF odd Multimedia and Virtual Reality FTF even	<u>Web Engineering 2 FTF odd</u>	Artificial Intelligence VCR odd Database systems VCR even
Thursday	Electronics VCR even		Math 1 g1 FTF odd Introduction to IT g1 FTF even	Programming Techniques 1 g1 FTF odd Physics 1 g1 FTF even <u>Introduction to Computer g2 FTF odd</u>	Math 1 g2 FTF odd Introduction to IT g2 FTF even	Programming Techniques 1 g2 FTF odd Physics 1 g2 FTF even